



PIRATES

LEGEND OF THE

BLACK BUCANEER



WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the Pirates: Legend of the Black Buccaneer disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

It is advised that you do not insert or remove accessories once the power is on.

Memory Card (8MB)(for PlayStation®2)

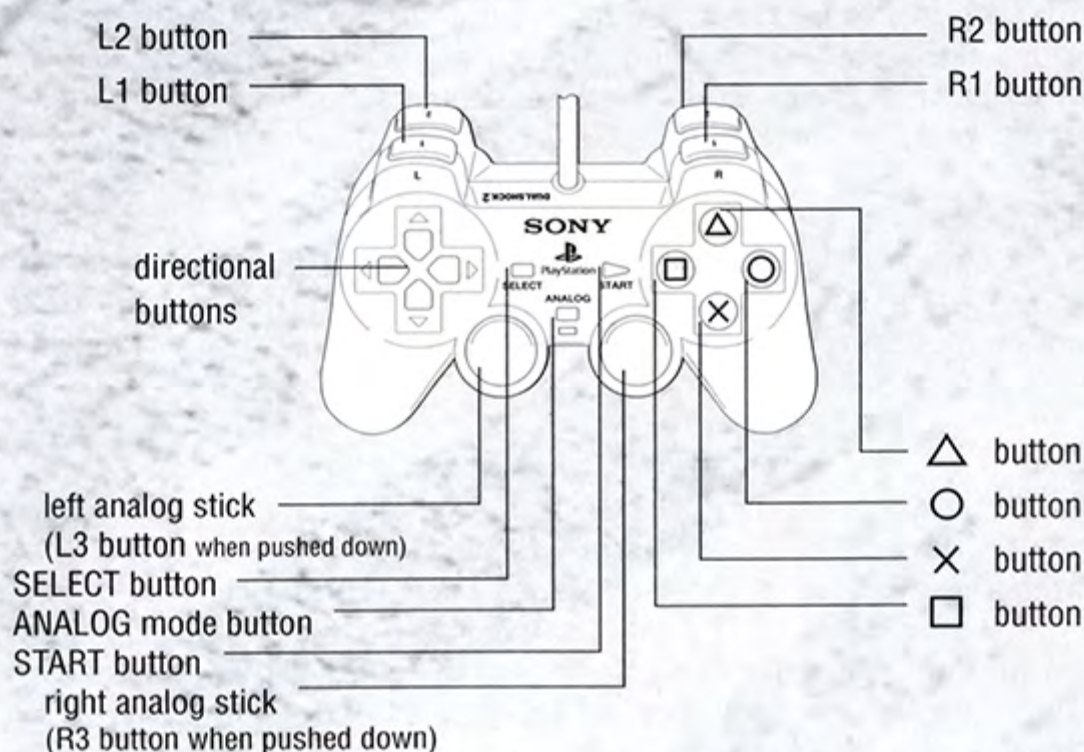
To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games. Before starting the game please make sure you have enough free space (188 KB) on the memory card (8MB)(for PlayStation®2).

LOAD AND SAVE

You can load a previously saved game either from the Main Menu, or the Pause Menu. There are five different save game slots on one memory card(8MB)(for PlayStation®2). When you save a game, you must pick one of these 5 slots to use. If no empty slots are available, you must select a previously used slot and overwrite that save game. When viewing the list of slots, you can see which save game is the oldest by looking at the amount of play time on the right hand column.



CONTROLS



EXPLORATION

COMBAT

MENU

SELECT	Map		
START	Pause Menu		
X	Jump/Roll	Dodge	Confirm
O	Use/Lower the character	Parry	Quit
□		Attack	
△		Powerful attack	
L1		Pistol/Fire attack*	Scroll forward
L2		Bomb*/Curse*	Scroll backward
R1		Summon Zombie*	
R2		Possess*	
Left analog stick	Move character	Switch target while aiming pistol/bomb/fire	Select option
Right analog stick	Move camera		

Press R3 to reset the camera, Press R3 and L3 together to transform* between Francis and the Black Buccaneer. Abilities marked with a * must be learned by Francis during gameplay and are not available at the start of the game.



HOW TO PLAY

Following the introductory sequence, your adventure begins in a lonely bay on La Borgne's Island. Once Francis Blade has come around he must clamber up columns and risk a number of daring leaps in order to leave the bay and explore the island.

MOVEMENT

You control Francis Blade with the left analog stick and can adjust the camera with the right analog stick. You can automatically have the camera move behind our hero by pressing R3 (click the right analog stick).

COMBAT

When Francis attacks, a red life bar is displayed at the top left of the screen. Francis dies if this bar is empty. The opponent's life bar is displayed at the top right. Press the button to make Francis attack with his sword. Pressing the button makes him perform an exceptionally powerful attack. To have Francis take up a defensive stance that protects him against any normal attacks, press the button.

From the outset, Francis has a pistol you can aim by pressing L1 and then to fire at the indicated target. The state of your pistol is indicated by the symbol underneath the life bar. A green symbol means that Francis can fire. Later, Francis will also obtain bombs. He can use these for attacking enemies or blowing up cracked walls. Press L2 to aim the bombs, and to throw.

Francis can also acquire the following Voodoo powers during his adventure:

- When close to a zombie spot, he can summon a zombie, who then fights for him (press R1). The undead creature draws its energy from Francis's life, so do not let it fight for too long. Make the zombie vanish by pressing the R1 button again.
- Francis can also possess his opponents (press R2). Possessed opponents fight alongside Francis until you press the R2 button again. Just like zombies, possessed enemies also drain Francis's life force.



THE BLACK BUCCANEER

In a dark cave, Francis finds an intriguing amulet. By picking it up, he forges a dark alliance with the legendary spirit of the Black Buccaneer. A second bar is now displayed underneath Francis's life bar. It indicates his Loa energy. This magical energy enables Francis to transform into the Black Buccaneer, who is stronger than our hero and has more magical powers.



You can initiate the transformation by pressing L3 and R3 at the same time when the Loa bar is full. The transformation lasts while there is Loa energy left in the Loa bar. Every successful attack by the Black Buccaneer depletes his Loa energy and regenerates Francis's life bar. Once the Loa bar is empty, the Black Buccaneer changes back into Francis. You can bring about this change earlier by pressing L3 and R3 again. When Francis is in his normal shape, the Loa bar is filled by successfully attacking his opponents.

The Black Buccaneer has the following Voodoo powers: He too can summon a zombie (R1) or possess his adversaries (R2). He can hurl a Fire Attack at his opponents (L1 to aim, then to fire), comparable to Francis's pistol shot. Pressing L2 will lay a curse on all adversaries near the Black Buccaneer, depleting their life and filling his Loa bar; however this also costs some of the Black Buccaneer's life, so use it carefully. The Black Buccaneer will not have access to all these powers initially. Check your Characteristics screen to see what powers you can currently use.

SPECIAL SKILLS

Francis can acquire the following special skills during the course of his adventure:

- Push medium and heavy obstacles: button
- Transformation: R3 and L3 buttons
- Destroy thorny plants: button
- Shatter skeleton statues: button



ALTARS AND STATUES

You will find altars atuned to various voodoo deities on the island. When you have collected the necessary ingredients, you can spend a portion of your collected offerings at each altar, raising the strength of your various abilities and powers. While not essential to escaping the island, increasing Francis's power will make it easier to defeat his enemies. Skeleton statues, on the other hand, are switches that open up new paths. A scroll will help Francis learn how to destroy them.

SAVING AND RESURRECTING

Defeated opponents drop offerings which Francis picks up automatically. You can record Francis's progress at saving altars if you spend these offerings. You also need offerings to resurrect Francis. If you do not have the required offerings, you must load a previously saved game.

MENUS AND INFORMATION SCREENS

You can open the pause menu at any time by pressing START. Switch between the different information screens by pressing L1 or R1.

PAUSE MENU

Press START to open.

Continue game: Resume your current game

Load game: Select and continue a previously saved game

Options: Alter the game settings

Quit: Leave the game and return to the Main Menu.

ISLE MAP

Press SELECT to open. The right-hand side of the map screen displays a view of the island. The mini-map on the left side shows your current location. This is only displayed for your current area. Important places are denoted by colored markers. These are explained in the map legend.

Blue: Location of the Player Character

White: Scroll



Light green: Loa Altar Ingredient

Yellow: Quest Item

Pink: Vanilla

Red: Save Altar

Dark Green: Loa Altar

Orange: Quests

Purple: Ginen Door



CHARACTERISTICS

This screen displays the equipment and skill Francis and the Black Buccaneer have obtained.

QUESTS

Francis must complete some of the tasks explained here in order to eventually leave the island.

QUEST LOG

Find out more about Francis, the Black Buccaneer and other important characters.

SPECIAL ATTACKS

With the help of scrolls, Francis learns new special attacks that improve his fighting skills.



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We'd also like to thank Lisa and Valerie for
all their support.



LEGAL

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2. If the VALCON service technician is unable to solve the problem by email, he/she will instruct you to return the entire GAME DISC to VALCON freight prepaid at your own risk of damage or delivery. We recommend sending your GAME DISC certified mail. Please include your sales slip or proof-of-purchase within the 90-day warranty period to the address given to you by the service technician.

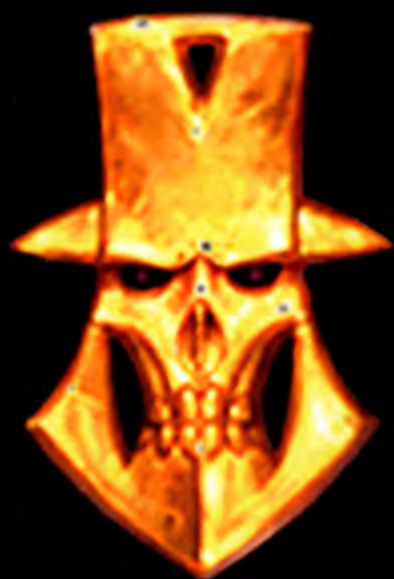
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